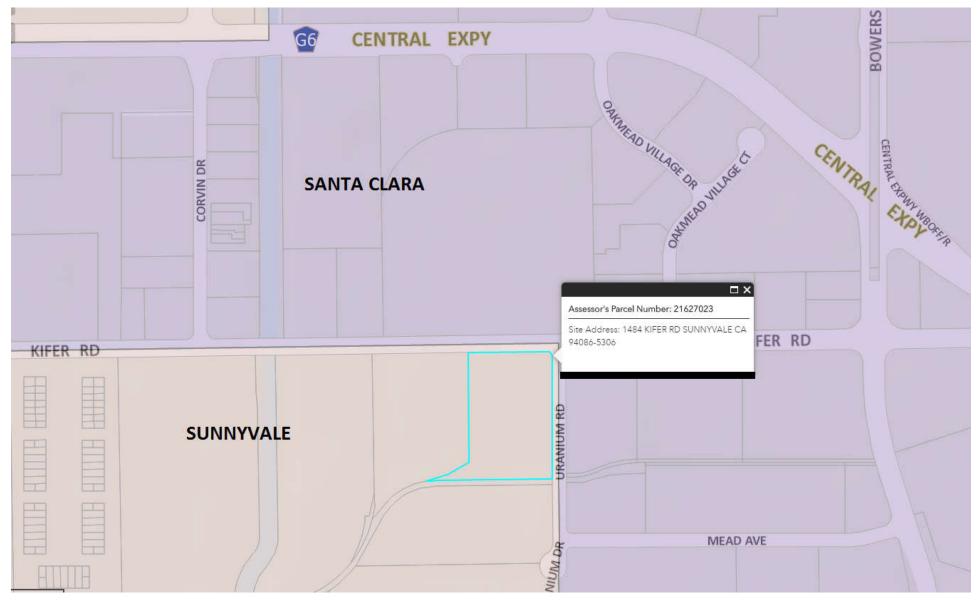
## **VICINITY MAP**



**UNILEVER**